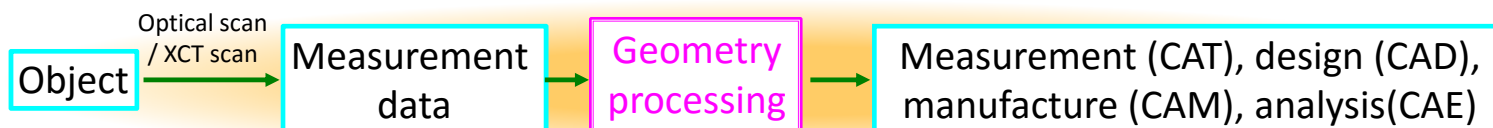
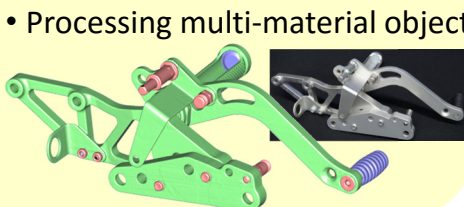
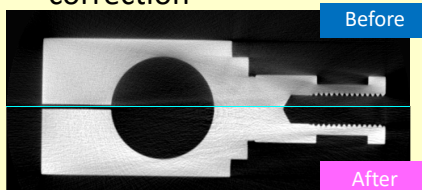
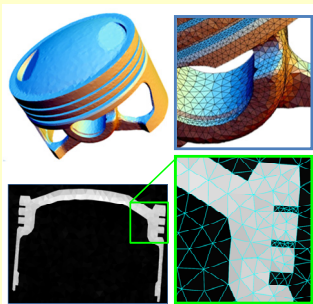


## Developing industrial applications based on geometry processing from 3D scanning data of real-world objects.



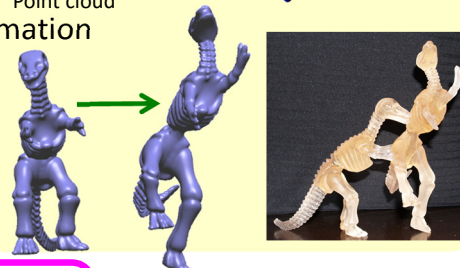
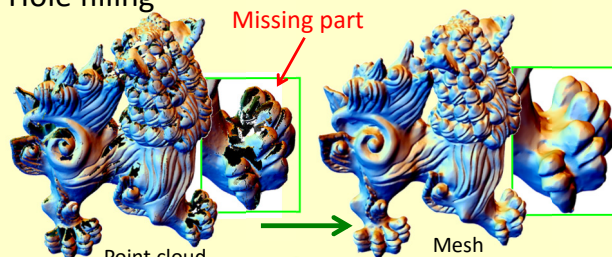
### High-accuracy digitalization with X-ray CT scanning

- CT reconstruction with unstructured grid
- Beam-hardening correction
- Processing multi-material object
- Reconstructing sharp features
- Small number of elements



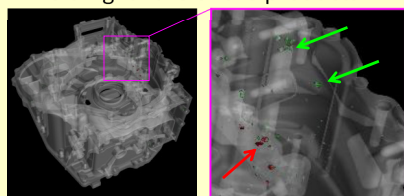
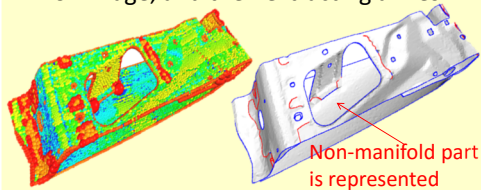
### Implicit modeling

- Hole filling
- Deformation



### Non-destructive inspection with X-ray CT

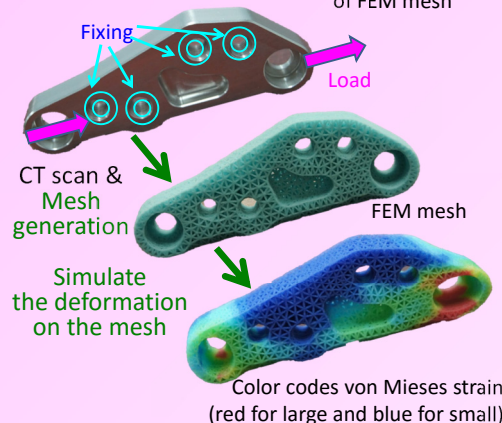
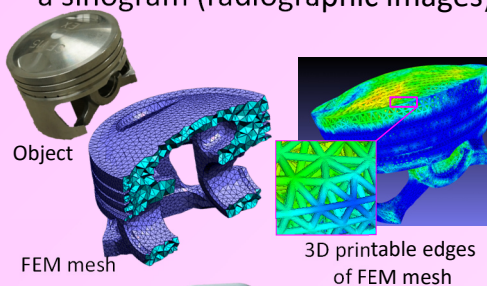
- Extracting medial surface  
Generating a spherical cover from X-ray CT image, and then extracting a mesh
- Extracting voids inside  
Avoiding failure of the products



### Geometry processing + 3D printing

#### Structural analysis based on real-world object

- Direct generation of FEM mesh (mesh for structural analysis) from a sinogram (radiographic images)

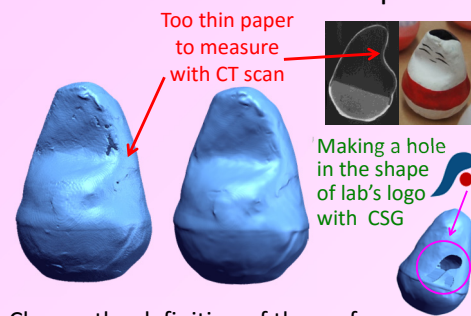


You can recognize deformation better than on a monitor!!



#### Shape modeling

- Robust extraction of thin parts

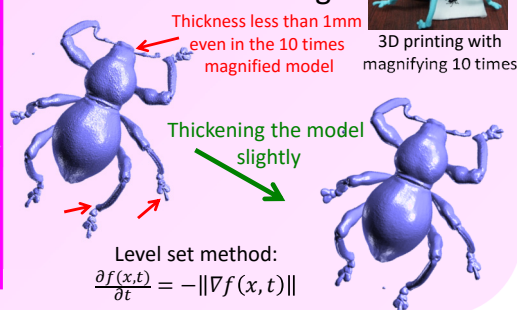


Change the definition of the surface:

$$\text{Isosurface of CT image: } f(x) = T$$

$$\rightarrow \text{Variable thresholding: } \frac{\nabla f(x)}{\|\nabla f(x)\|} \cdot \nabla \|\nabla f(x)\| = 0$$

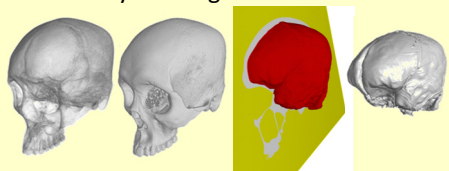
- Surface offsetting to avoid breaking



$$\text{Level set method: } \frac{\partial f(x,t)}{\partial t} = -\|\nabla f(x,t)\|$$

### Application for archaeology

- Estimating the shape of Neanderthal's brain  
Estimating the area of brain from an X-ray CT image of a fossil of skull



[Data is provided by Lab. Of Physical Anthropology, Kyoto University]